Communication problem solving

Table of Contents

[1. RAPID code 2](#_Toc1787168164)

[1.1 Target Setting 2](#_Toc81561759)

[1.2Discard code 4](#_Toc713916727)

[2. problem solvin 7](#_Toc807294900)

[2.1 setup 7](#_Toc403702554)

[2.2 Do not use ASCII error reporting 9](#_Toc1127984205)

[2.3An error using ASCII without a trailing number is reported 10](#_Toc44897719)

[2.4 Byte count too high 13](#_Toc829203136)

[3. Link 13](#_Toc1395721369)

1. RAPID code

1.1 Target SettingMODULE Module1

    VAR socketdev server;   
    VAR socketdev client;   
    VAR string signalData;   
    VAR rawbytes data;   
    VAR robtarget currentPos;

    PROC main()   
        SocketCreate server;   
        SocketBind server, "127.0.0.1", 5000;   
        SocketListen server;   
        SocketAccept server, client;

        WHILE TRUE DO   
  
           currentPos := CRobT(\Tool:=MyNewTool);  
  
            SocketReceive client, \RawData:=data;   
            UnpackRawBytes data,1,signalData,\ASCII:=2;

            IF signalData = "X\_MOVE,100,0,0" THEN   
                currentPos.trans.x := currentPos.trans.x + 10;  
            ELSEIF signalData = "X\_MOVE,-100,0,0" THEN   
                currentPos.trans.x := currentPos.trans.x - 10;  
            ELSEIF signalData = "Y\_MOVE,0,100,0" THEN   
                currentPos.trans.y := currentPos.trans.y + 10;  
            ELSEIF signalData = "Y\_MOVE,0,-100,0" THEN   
                currentPos.trans.y := currentPos.trans.y - 10;  
            ELSEIF signalData = "Z\_MOVE,0,0,100" THEN   
                currentPos.trans.z := currentPos.trans.z + 10;  
            ELSEIF signalData = "Z\_MOVE,0,0,-100" THEN   
                currentPos.trans.z := currentPos.trans.z - 10;  
            ENDIF

            MoveL currentPos, v100, z10, tool0;  
        ENDWHILE

        SocketClose client;   
        SocketClose server;   
    ENDPROC   
ENDMODULE

## 1.2Discard code

The yellow part continues to report an error, indicating that the configuration fails and debugging succeeds

RAPID1:

MODULE Module1

!\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

!

! Module: Module1

!

! Description:

! <Insert description here>

!

! Author: Jiajun Guo

!

! Version: 1.0

!

!\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

!\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

!

! Procedure main

!

! This is the entry point of your program

!

!\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

!PROC main()

!Add your code here

!ENDPROC

!VAR socketdev MySocket;

!VAR string signalData;

!MODULE GestureControl

VAR iodev MySocket;

VAR robtarget pStart := [[500,0,1000],[1,0,0,0],[1,0,0,0],[0,0,0,0]];

VAR robtarget pXMove := [[600,0,1000],[1,0,0,0],[1,0,0,0],[0,0,0,0]];

VAR robtarget pYMove := [[500,100,1000],[1,0,0,0],[1,0,0,0],[0,0,0,0]];

VAR robtarget pZMove := [[500,0,1100],[1,0,0,0],[1,0,0,0],[0,0,0,0]];

PROC main()

VAR string signalData;

! TCP/IP

!Open MySocket \IP:="127.0.0.1", \Port:=5000;

!Open MySocket \IP:="127.0.0.1", \Port:=5000, \IODevice:="MySocket";

Open MySocket \IP:="127.0.0.1", \Port:=5000, \IODevice:="TCPIP1";

WHILE TRUE DO

Read MySocket, signalData;

IF signalData = "START" THEN

MoveL pStart, v100, z10, tool0;

ELSEIF signalData = "STOP" THEN

StopMove;

ELSEIF signalData = "X\_MOVE" THEN

MoveL pXMove, v100, z10, tool0;

ELSEIF signalData = "Y\_MOVE" THEN

MoveL pYMove, v100, z10, tool0;

ELSEIF signalData = "Z\_MOVE" THEN

MoveL pZMove, v100, z10, tool0;

ENDIF

ENDWHILE

Close MySocket;

ENDPROC

ENDMODULE

# 2. problem solvin

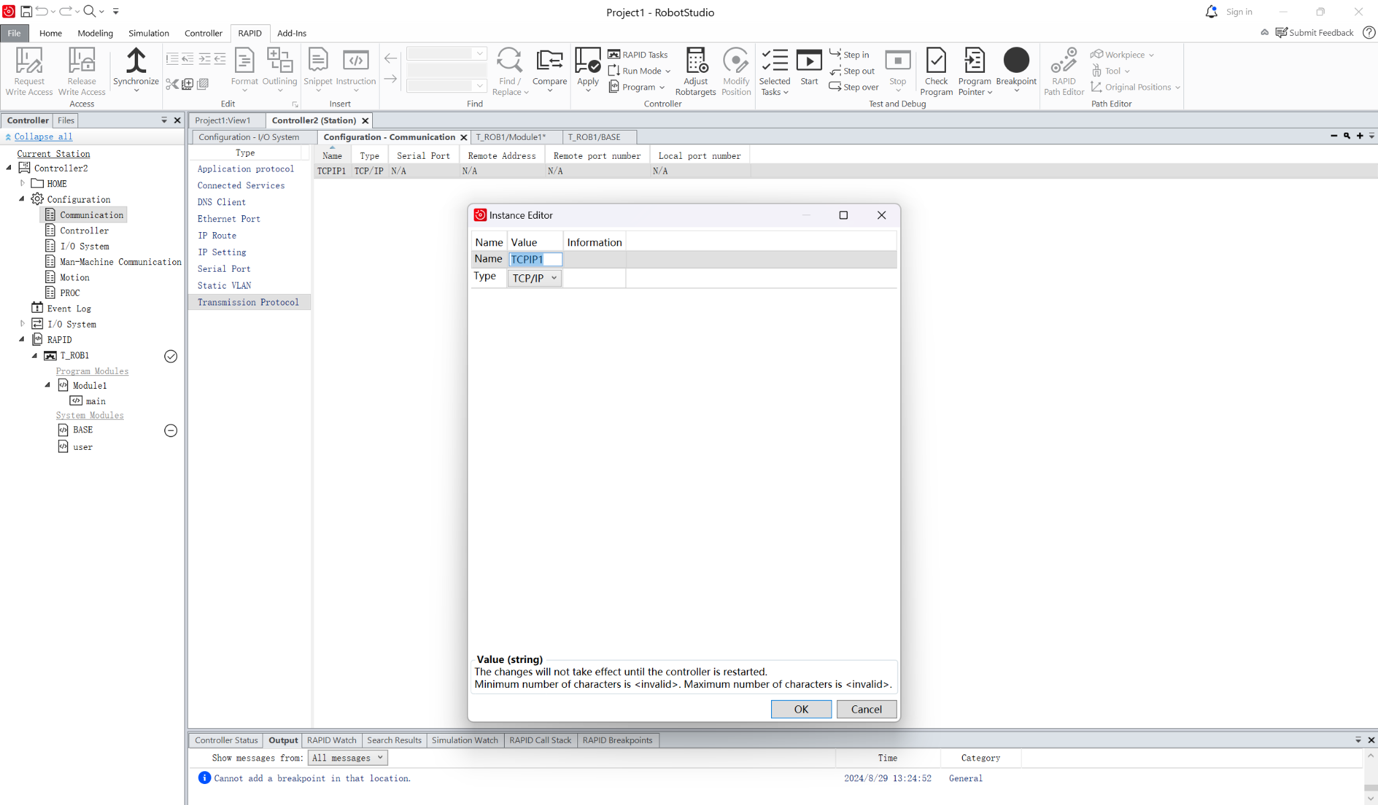
## 2.1 setup

Change Options

A screenshot of a computer

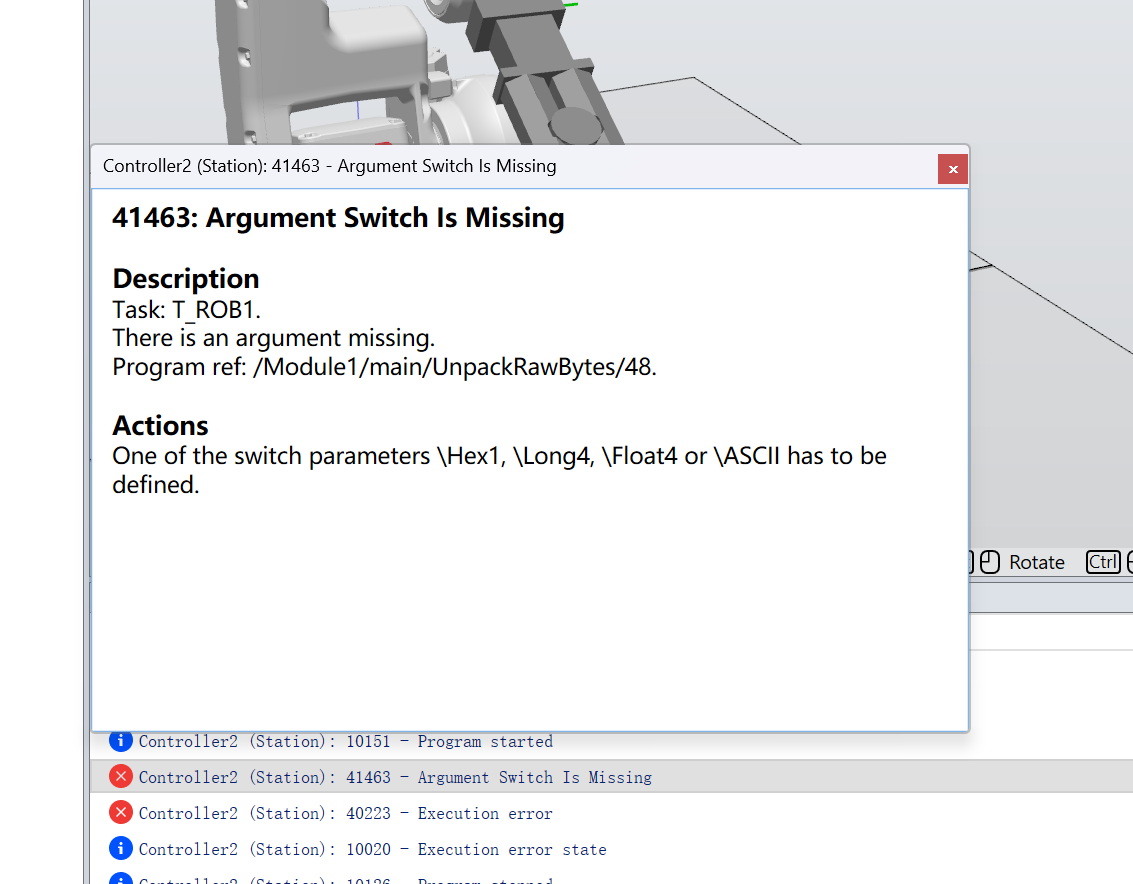
Description automatically generated

Controller tab > Configuration > Communication > Transmission Protocol



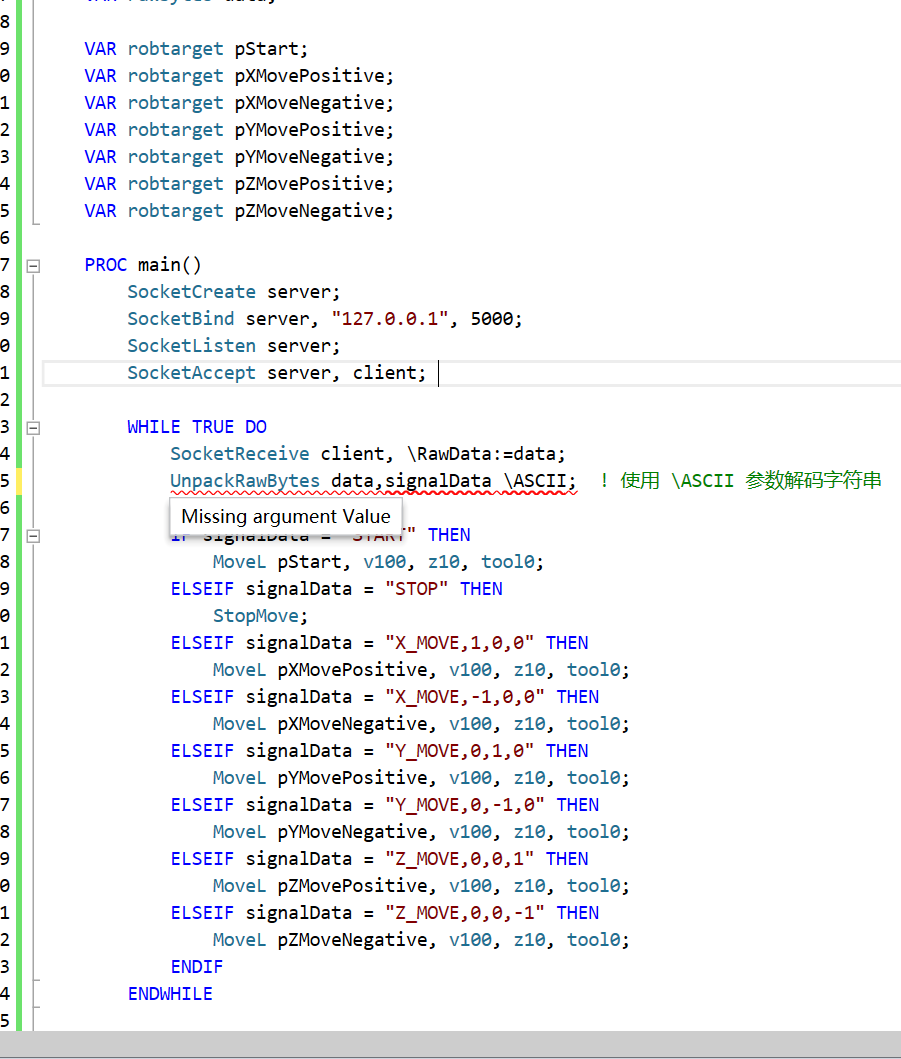
2.2 Do not use ASCII error reporting

UnpackRawBytes data, 1, signalData;

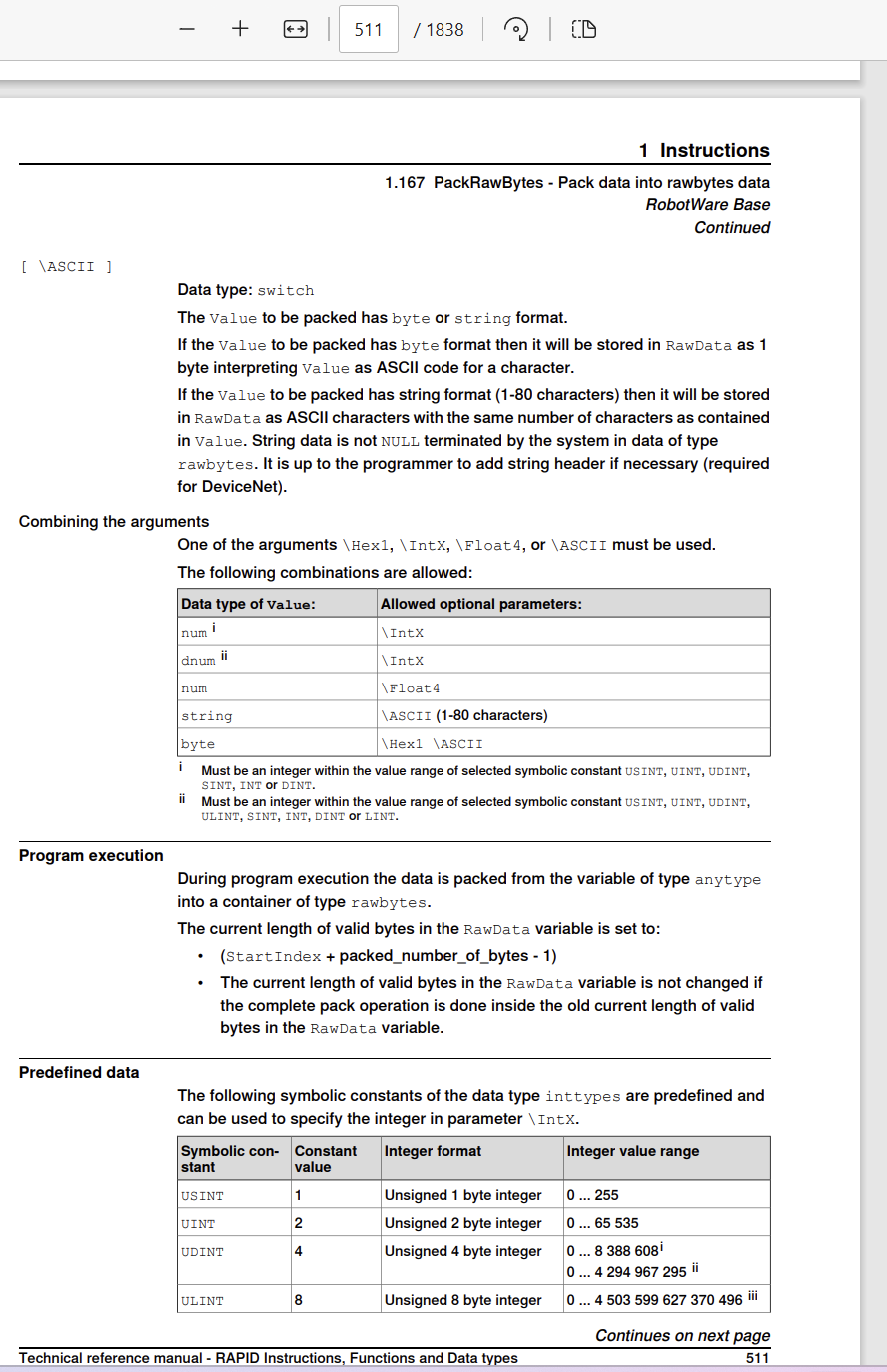


## 2.3An error using ASCII without a trailing number is reported

UnpackRawBytes data, signalData \ASCII;

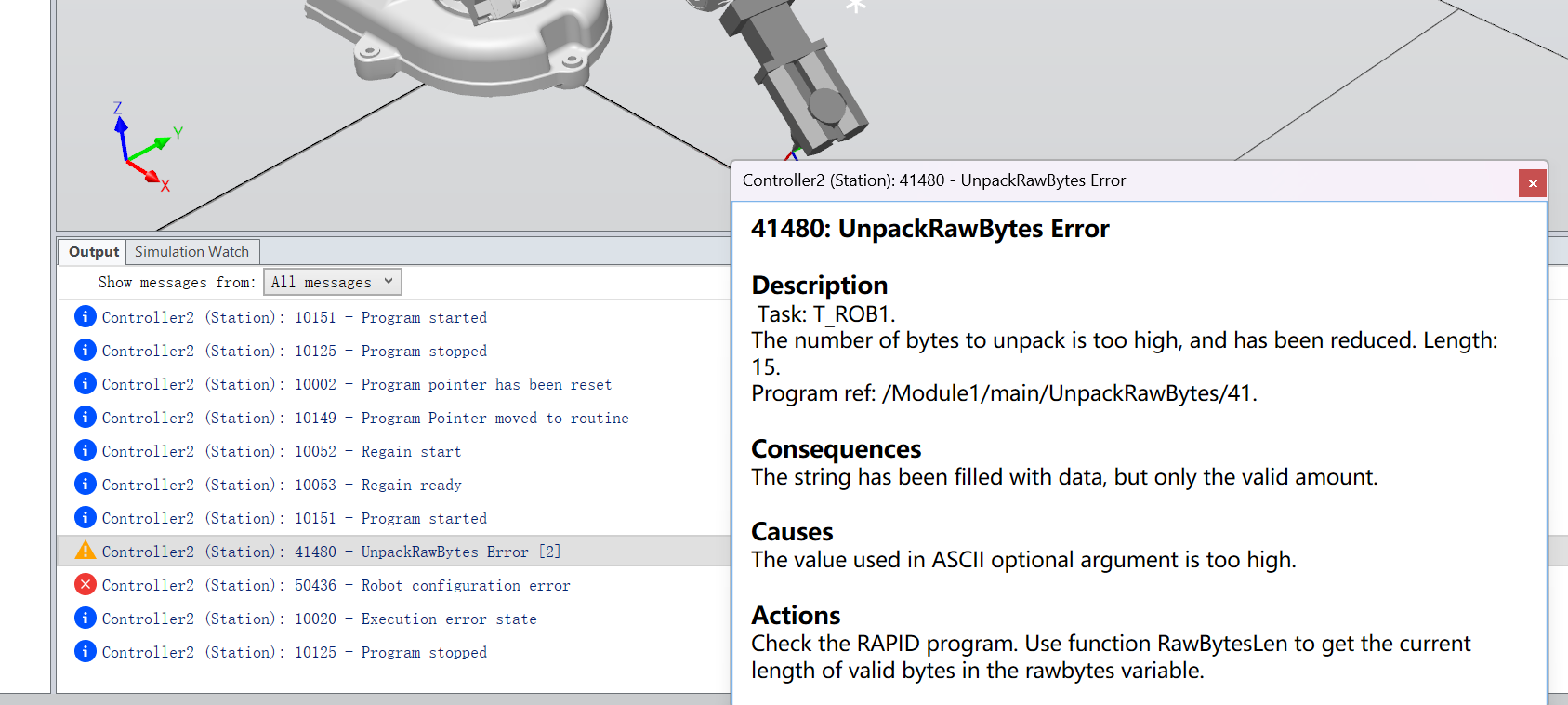


Refer to page 509 of this document



## 2.4 Byte count too high

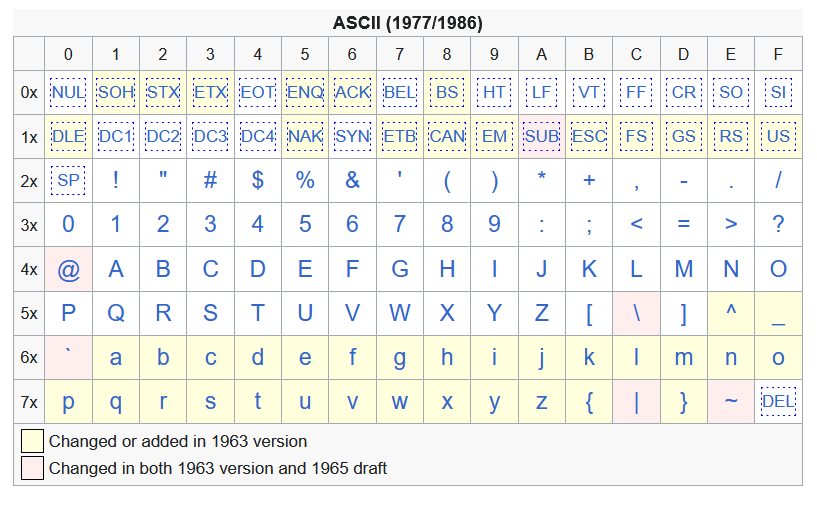
UnpackRawBytes data,1,signalData,\ASCII:=15;



# 3. Link

Document Links：  
<https://search.abb.com/library/Download.aspx?DocumentID=3HAC050917-001&LanguageCode=en&DocumentPartId=&Action=Launch>

YouTube link：  
<https://www.youtube.com/watch?v=JGJt17c69Bk>





A screenshot of a computer program

Description automatically generated